

Year 10 - Visual Design 2024

Students learn about Visual Design and its importance through the study of various design modules. They explore traditional and contemporary Visual Design elements in both the theoretical and practical components of the course.

TIMING	UNIT OVERVIEW	ASSESSMENT
TERM 1		
Weeks: 1 -11	Space & Time <ul style="list-style-type: none"> ● Study the architectural considerations of interior and exterior spaces ● Focus on the school environment as a stimulus for a visual design piece or work 	Task 1: Making Folio 30% Term 1 Week 10
TERMS 2		
Weeks: 1-10	Body Art <ul style="list-style-type: none"> ● History of tattoos, and body art ● Exploration of different tribal cultures through design ● Cultures covered: Tahitian, Maori, Polynesian, Japanese, Chinese, Celtic, Indian, Islamic, Native North American. ● Consider the social and personal impact of body art Designing peer personal body art	Task Number: 2 Percentage: 20% Case Study. Body Art Term 2 Week 4
TERM 3		
Weeks: 1 - 10	Tea Potty Pots <ul style="list-style-type: none"> ● Research ceramic Australian ceramic artists and their practice ● Explore ceramic hand building techniques ● Create a tea pot vessel 	Task Number: 3 Percentage: 20% Case Study Analysis Term 3 Week 8
TERM 4		
Weeks: 1 - 10	Animation <ul style="list-style-type: none"> ● History of animation ● Explore various animation styles and the making of (flip books, stop motion, CGI etc) 	Task Number: 4 Percentage: 30% Visual Design Journal and Art Making Folio Term 4 Week 3