

Year 9 - PASS 2024

TERM 1

	<p>THEORY: Australia's Sporting Identity Students investigate the role of sport in shaping Australia's identity. Students learn about factors influencing Australia's sporting identity by critically analysing the role of the media in shaping behaviours and attitudes to sport.</p> <p>PRACTICAL: AFL Students participate in invasion games, whereby they transfer and apply fundamental movement skills to a range of new sporting contexts. They also develop their strategic and tactical play.</p>		
	UNIT OVERVIEW		ASSESSMENT
TIMING 10 Weeks	<p>Theory Australia's Sporting Identity</p> <ul style="list-style-type: none"> • the role of sport in shaping Australia's identity • the impact of major events and competitions • factors influencing Australia's sporting identity – media, spectators and sponsorship e.g. Case Study of Adam Goodes. 	<p>Practical Invasion Games e.g. AFL, Oztag, Touch Football, Soccer</p> <ul style="list-style-type: none"> • Skills - technical and tactical skills • Rules and game Sense 	<p>Task Number:1 Nature of Task: Australians Sporting Identity Research Task Percentage: 50% Week: 9 Reported: Semester 1</p>

Year 9 - PASS 2024

TERM 2

	<p>THEORY: Participating with Safety Students learn about issues of safety and risk management when planning and participating in physical activity. Students explore risk environments and strategies to mitigate risks. Students practically apply injury management strategies to a variety of situations.</p> <p>PRACTICAL: Gym Fitness Students will participate in fitness activities in the gym environment. They will learn to identify, assess and minimise risk in this environment and participate safely in the gym setting.</p>		
	UNIT OVERVIEW		ASSESSMENT
<p>TIMING 10 Weeks</p>	<p>THEORY Participating With Safety</p> <ul style="list-style-type: none"> • identify various risk environments and risk behaviours related to physical activity and sport, for example: for people with diverse needs • analyse factors that can influence risk behaviours in physical activity and sport • examine examples of risk assessments for physical activity and sporting events • describe the factors that influence safe participation • apply injury assessment (TOTAPS) procedures to determine the nature and extent of injuries in simulated scenarios 	<p>PRACTICAL Invasion Games e.g. AFL, Oztag, Touch Football, Soccer</p> <ul style="list-style-type: none"> • Skills - technical and tactical skills • Rules and game Sense <p>Gym Fitness</p> <ul style="list-style-type: none"> • Participating with Safety • Risk Management • Fitness Programs 	<p>Task Number: 2 Nature of Task: Skill application, game understanding, and effort and interpersonal skills in AFL Percentage: 50% Week: Throughout Sem 1 Reported: Semester 1</p>

Year 9 - PASS 2024

TERM 3

THEORY: Event Management

Students learn about the structures and formats of events and the skills and roles available to put on an event. Students apply their knowledge and skills of event management to plan, promote, conduct and evaluate an event.

PRACTICAL: Event Management Assessment Sessions

Students will run a session for a selected sports where they undertake a range of different roles (referee, scorer, coaches). These will be completed in line with the Farmers Cup Gala Day.

PRACTICAL: Net Games

Students participate in a range of sports whereby they transfer and apply fundamental movement skills to a range of new sporting contexts.

UNIT OVERVIEW

ASSESSMENT

THEORY:

Event Management

- Investigate types of structures and formats and justify the most suitable type for a variety of physical activity and sporting events
- Design a schedule or draw for an event and propose modifications that could be made to promote participation and enjoyment for all involved
- Describe the personal skills and qualities required for effective event management
- Research and evaluate a major event
- Investigate roles available in event management and outline the responsibilities
- Discuss the factors that contribute to maximising participation and promoting enjoyment
- Analyse requirements necessary to successfully manage an event, including planning, conducting and evaluating

PRACTICAL:

Event Management (cont.)

- Plan and conduct a selected physical activity or sporting event
- Participate in a range of structures and formats of sporting competitions
- Various sports

Net Games, e.g. volleyball, pickleball and badminton

- Skills - technical and tactical skills
- Rules and game Sense

Task Number: 3
Nature of Task:
Event Management
Group Task
Percentage: 70%
Week: 6
Reported: Semester 2

Task Number: 4
Nature of Task: Skill
application, game
understanding, and
effort and
interpersonal skills in
Volleyball
Percentage: 30%
Week: Throughout
Term 3
Reported: Semester 2

TIMING
10 weeks

Year 9 - PASS 2024

TERM 4

TERM 4			
TIMING 10 weeks	<p>THEORY: Fundamentals of movement skill development Students learn to identify and develop fundamental movement skills to enable students to recognise the role practice and feedback plays in mastering fundamental movement skills.</p>		
	<p>PRACTICAL: Court Games Students participate in a range of sports whereby they transfer and apply fundamental movement skills to a range of new sporting contexts.</p>		
	UNIT OVERVIEW		ASSESSMENT
	<p>THEORY: Fundamentals of movement skill development</p> <ul style="list-style-type: none"> • The nature and transfer of movement skills • The role of practice in developing movement skills • The value of mastering fundamental movement skills 	<p>PRACTICAL: Fundamental Movement Skills Practicals</p> <p>Court Games, e.g. netball, basketball and European handball.</p> <ul style="list-style-type: none"> • Skills - technical and tactical skills • Rules and game Sense 	